

Agent vs Agent

DS2 decon agent has to be powerful stuff to kill powerful nerve agents. That's why you must use and store it carefully in your M13 decons, NBC NCOs.

For one thing, DS2 is highly corrosive. You can't store and forget M13s filled with DS2, unless you want a big

Sand off corrosion and spot paint



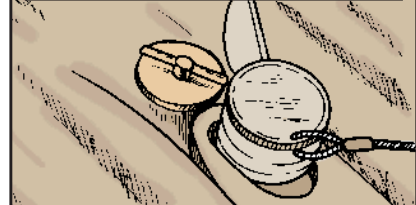
mess of leaking DS2. Check the M13s every month for signs of corrosion. If you spot any, use a wire brush or sandpaper to rub it out. Use paint, NSN 8010-01-144-9874, to touch up bare spots.

Remember, never store DS2 in the same room as STB. If their fumes mix, they can start a fire.

Make sure everybody in your unit knows the correct way to open an M13 filled with DS2:

Unscrew the vent plug first before

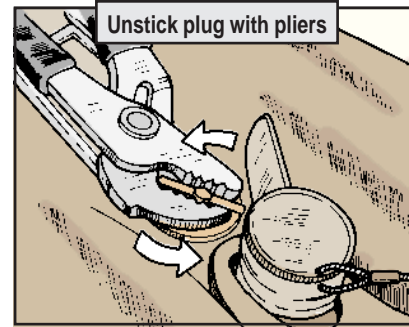
Unscrew vent plug to relieve pressure



removing the fluid cap assembly and piercing the seal. If they forget, built-up pressure causes DS2 to spray all over the operator.

If the plug is stuck with rust, don't try to break it free with the spray wand. That just busts the plug. Instead, lay

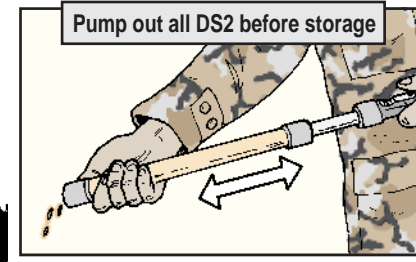
Unstick plug with pliers



pliers flat along the plug's prongs, then twist counterclockwise until the plug breaks loose. If the prongs get bent, bend them back.

Also make sure every bit of DS2 has been pumped out of the pump and hose before storing them. Stretch out the hose and pump until nothing else comes out. DS2 eats up the hose and corrodes the pump.

Pump out all DS2 before storage



LET'S TAKE THIS TURKEY OUT!

DS2

IT TAKES A WELL-MAINTAINED M13 DECON UNIT TO WIN THIS DEATH MATCH!

HALF-MAST

U.S. ARMY